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The Digital Hand, Volume 2, is a historical survey of how computers and telecommunications have been deployed in over a dozen industries in the financial, telecommunications, media and entertainment sectors over the past half century. It is part of a sweeping three-volume description of how management in some forty industries embraced the computer and changed the American economy. Computers have fundamentally changed the nature of work in America. However it is difficult to grasp the full extent of these changes and their implications for the future of business. To begin the long process of understanding the effects of computing in American business, we need to know the history of how computers were first used, by whom and why. In this, the second volume of The Digital Hand, James W. Cortada combines detailed analysis with narrative history to provide a broad overview of computing's and telecommunications' role in over a dozen industries, ranging from Old Economy sectors like finance and publishing to New Economy sectors like digital photography and video games. He also devotes considerable attention to the rapidly changing media and entertainment industries which are now some of the most technologically advanced in the American economy. Beginning in 1950, when commercial applications of digital technology began to appear, Cortada examines the ways different industries adopted new technologies, as well as the ways their innovative applications influenced other industries and the US economy as a whole. He builds on the surveys presented in the first volume of the series, which examined sixteen manufacturing, process, transportation, wholesale and retail industries. In addition to this account, of computers' impact on industries, Cortada also demonstrates how industries themselves influenced the nature of digital technology. Managers, historians and others interested in the history of modern business will appreciate this historical analysis of digital technology's many roles and future possibilities in an wide array of industries. The Digital Hand provides a detailed picture of what the infrastructure of the Information Age really looks like and how we got there.

This book reviews the extraordinary promise of technological advances over the next twenty years or so, and assesses some of the key issues – economic, social, environmental, ethical – that decision-makers in government, business and society will face in the decades ahead.

Written by renowned data science experts Foster Provost and Tom Fawcett, Data Science for Business introduces the fundamental principles of data science, and walks you through the "data-analytic thinking" necessary for extracting useful knowledge and business value from the data you collect. This guide also helps you understand the many data-mining techniques in use today. Based on an MBA course Provost has taught at New York University over the past ten years, Data Science for Business provides examples of real-world business problems to illustrate these principles. You ' ll not only learn how to improve communication between business stakeholders and data scientists, but also how participate intelligently in your company ' s data science projects. You ' ll also discover how to think data-analytically, and fully appreciate how data science methods can support business decision-making. Understand how data science fits in your organization—and how you can use it for competitive advantage Treat data as a business asset that requires careful investment if you " re to gain real value Approach business problems data-analytically, using the data-mining process to gather good data in the most appropriate way Learn general concepts for actually extracting knowledge from data Apply data science principles when interviewing data science job candidates

Reviews the circumstances surrounding the Challenger accident to establish the probable cause or causes of the accident. Develops recommendations for corrective or other action based upon the Commission's findings and determinations. Color photos, charts and tables.

Developed by experts on schizophrenia and exhaustively reviewed by APA members, the "American Psychiatric Association Practice Guideline for the Treatment of Patients With Schizophrenia" provides therapists with a set of patient care strategies that will aid their clinical decision making. The guideline describes the best and most appropriate treatments available to patients with schizophrenia, including psychopharmacological treatments, ECT, and psychosocial and community interventions. It delineates the process of treatment planning and identifies areas in which research may improve our understanding and management of this condition. This guideline will also help managed care organizations develop more scientifically based and clinically sensitive criteria for the utilization and reimbursement of psychiatric services. Armed with these guidelines, clinicians can improve the care of their patients with schizophrenia and enable them to lead happier and more productive lives.

'A landmark in the process of decolonizing imperial Western knowledge.' Walter Dignolo, Duke University To the colonized, the term 'research' is conflated with European colonialism; the ways in which academic research has been implicated in the throes of imperialism remains a painful memory. This essential volume explores intersections of imperialism and research - specifically, the ways in which imperialism is embedded in disciplines of knowledge and tradition as 'regimes of truth.' Concepts such as 'discovery' and 'claiming' are discussed and an argument presented that the decolonization of research methods will help to reclaim control over indigenous ways of knowing and being. Now in its eagerly awaited second edition, this bestselling book has been substantially revised, with new case-studies and examples and important additions on new indigenous literature, the role of research in indigenous struggles for social justice, which brings this essential volume urgently up-to-date.

Personalized Learning: A Guide for Engaging Students with Technology is designed to help educators make sense of the shifting landscape in modern education. While changes may pose significant challenges, they also offer countless opportunities to engage students in meaningful ways to improve their learning outcomes. Personalized learning is the key to engaging students, as teachers are leading the way toward making learning as relevant, rigorous, and meaningful inside school as outside and what kids do outside school: connecting and sharing online, and engaging in virtual communities of their own Renowned author of the Heck: Where the Bad Kids Go series, Dale Baye, and award winning educator Peggy Grant, provide a go-to tool available to every teacher today—technology as a way to "personalize" the education experience for every student, enabling students to learn at their various paces and in the way most appropriate to their learning styles.

Ground-breaking yet non-technical analysis of the analogy that technological artefacts 'evolve' like biological organisms.

To many outsiders, mathematicians appear to think like computers, grimly grinding away with a strict formal logic and moving methodically—even algorithmically—from one black-and-white deduction to another. Yet mathematicians often describe their most important breakthroughs as creative, intuitive responses to ambiguity, contradiction, and paradox. A unique examination of this less-familiar aspect of mathematics, How Mathematicians Think reveals that mathematics is a profoundly creative activity and not just a body of formalized rules and results. Nonlogical qualities, William Byers shows, play an essential role in mathematics. Ambiguities, contradictions, and paradoxes can arise when ideas developed in different contexts come into contact. Uncertainties and conflicts do not impede but rather spur the development of mathematics. Creativity often means bringing apparently incompatible perspectives together as complementary aspects of a new, more subtle theory. The secret of mathematics is not to be found only in its logical structure. The creative dimensions of mathematical work have great implications for our notions of mathematical and scientific truth, and How Mathematicians Think provides a novel approach to many fundamental questions. Is mathematics objectively true? Is it discovered or invented? And is there such a thing as a "final" scientific theory? Ultimately, How Mathematicians Think shows that the nature of mathematical thinking can teach us a great deal about the human condition itself.

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